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Kişisel Bilgiler

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Eğitim Bilgileri

Yüksek Lisans, Mimar Sinan Güzel Sanatlar Üniversitesi, Sosyal Bilimler Enstitüsü, Grafik Tasarımı Anasanat Dalı (YL) (Tezli), Türkiye 2004 - Devam Ediyor

Lisans, İstanbul Teknik Üniversitesi, Mimarlık Fakültesi, Şehir Ve Bölge Planlama Bölümü, Türkiye 1993 - 1998

Akademik Unvanlar / Görevler

Araştırma Görevlisi, Galatasaray Üniversitesi, İletişim Fakültesi, Gazetecilik Bölümü, 2005 - Devam Ediyor

Diğer Dergilerde Yayınlanan Makaleler

- I. **Web Radio by Children? An Explorative Study on an International Children's Radio Network**
GÜNEY H. S., RIZVANOĞLU K., ÖZTÜRK Ö.
İleti-ş-im: Galatasaray Üniversitesi İletişim Fakültesi Hakemli Akademik Yayını, 2013 (Hakemli Dergi)

Kitap & Kitap Bölümleri

- I. **The Use of Neurometric and Biometric Research Methods in Understanding the User Experience of First-Time Buyers in E-Commerce**
Çakar T., RIZVANOĞLU K., ÖZTÜRK Ö., Zengin Çelik D.
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- II. **How to Improve the Overall Pre-purchase Experience Through a New Category Structure Based on a Compatible Database: Gittigidiyor (Ebay Turkey) Case**
Gürvardar İ., RIZVANOĞLU K., ÖZTÜRK Ö., Yavuz Ö.
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- III. **Analyzing Playability in Multi-platform Games: A Case Study of the Fruit Ninja Game**
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- IV. **The Impact of Human Likeness on the Older Adults' Perceptions and Preferences of Humanoid Robot Appearance**
RIZVANOĞLU K., ÖZTÜRK Ö., Adıyaman Ö.

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- V. **Mobile Accessibility in Touchscreen Devices: Implications from a Pilot Study with Blind Users on iOS Apps in iPhone and iPad**
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- VI. **M-Commerce Usability: An Explorative Study on Turkish Private Shopping Apps and Mobile Sites**
ÖZTÜRK Ö., RIZVANOĞLU K.
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- VII. **Oyuncular ve Oyuncu Olmayanlar için Oyunlar**
RIZVANOĞLU K., ÖZTÜRK Ö., ATAMAN M. B.
Boğaziçi Üniversitesi Yayinevi, 2003

Hakemli Kongre / Sempozyum Bildiri Kitaplarında Yer Alan Yayınlar

- I. **Exploring Food Literacy Through the Use of Mobile Apps in the Era of Human-Food Interaction: Kliktag Case**
Yüzüncüyıl K. S., RIZVANOĞLU K., ÖZTÜRK Ö.
9th International Conference on Design, User Experience, and Usability, DUXU 2020, held as part of the 22nd International Conference on Human-Computer Interaction, HCII 2020, Copenhagen, Danimarka, 19 - 24 Temmuz 2020, ss.357-375
- II. **The use of neurometric and biometric research methods in understanding the user experience during product search of first-time buyers in E-commerce**
Çakar T., RIZVANOĞLU K., ÖZTÜRK Ö., Çelik D. Z., Gürvardar İ.
6th International Conference on Design, User Experience, and Usability, DUXU 2017, held as part of the 19th International Conference on Human-Computer Interaction, HCI 2017, Vancouver, Kanada, 9 - 14 Temmuz 2017, ss.342-362
- III. **How to Improve the Overall Pre-purchase Experience Through a New Category Structure Based on a Compatible Database: Gittigidiyor (Ebay Turkey) Case**
Gurvardar I., RIZVANOĞLU K., ÖZTÜRK Ö., Yavuz O.
5th International Conference on Design, User Experience, and Usability (DUXU) held as part of 18th International Conference on Human-Computer Interaction (HCI International), Toronto, Kanada, 17 - 22 Temmuz 2016, cilt.9747, ss.366-376
- IV. **The Impact of Human Likeness on the Older Adults' Perceptions and Preferences of Humanoid Robot Appearance**
RIZVANOĞLU K., ÖZTÜRK Ö., Adiyaman O.
3rd International Conference on Design, User Experience, and Usability (DUXU), Heraklion, Yunanistan, 22 - 27 Haziran 2014, cilt.8520, ss.164-172
- V. **M-commerce usability: An explorative study on Turkish private shopping apps and mobile sites**
ÖZTÜRK Ö., RIZVANOĞLU K.
2nd International Conference on Design, User Experience, and Usability: Web, Mobile, and Product Design, DUXU 2013, Held as Part of 15th International Conference on Human-Computer Interaction, HCI International 2013, Las Vegas, NV, Amerika Birleşik Devletleri, 21 - 26 Temmuz 2013, ss.623-630
- VI. **Selection and implementation of navigation and information search strategies in Bank web sites: Turkish case**
ÖZTÜRK Ö., RIZVANOĞLU K.
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- VII. **The Impact of "Device" in Social Networking: An Explorative Study with Turkish Social Network Site Users on the Nature of Interactions through Personal Computers and Smartphones**
ÖZTÜRK Ö., RIZVANOĞLU K., POLAT S., Karanfil F., Bakis O.
4th International Conference on Internationalization, Design and Global Development, Florida, Amerika Birleşik Devletleri, 9 - 14 Temmuz 2011, cilt.6775, ss.473-476
- VIII. **How to Improve User Experience in Mobile Social Networking: A User-Centered Study with Turkish Mobile Social Network Site Users**
ÖZTÜRK Ö., RIZVANOĞLU K.
1st International Conference on Design, User Experience, and Usability (DUXU)/14th International Conference on Human-Computer Interaction (HCI), Florida, Amerika Birleşik Devletleri, 9 - 14 Temmuz 2011, cilt.6769, ss.521-530
- IX. **A Close Look at the Phenomenon: An Eye-Tracking Study on Social Network Site Usability**
RIZVANOĞLU K., ÖZTÜRK Ö.
7th International Conference of Interactive Media Design, 24 - 28 Haziran 2010
- X. **Cross-Cultural Understanding of the Dual Structure of Metaphorical Icons: An Explorative Study with French and Turkish Users on an E-Learning Site**
RIZVANOĞLU K., ÖZTÜRK Ö.
3rd International Conference on Internationalization, Design and Global Development held at the 13th International Conference on Human Computer Interaction, California, Amerika Birleşik Devletleri, 19 - 24 Temmuz 2009, cilt.5623, ss.89-98

Metrikler

Yayın: 18

Atf (WoS): 10

Atf (Scopus): 32

H-İndeks (WoS): 2

H-İndeks (Scopus): 4